A formal set of user acceptance criteria, with rationale to support its derivation and methods employed.

In Agile, **acceptance criteria** refers to a set of predefined **requirements** that must be met in order to mark a **user** story complete. ... In agile methodologies, **acceptance criteria** refers to a set of predefined **requirements** that must be met in order to mark a **user** story complete.

# User acceptance

From the user requirements we managed to get the user acceptance criteria, this is what the program/system must have for the user to be happy with the end product.

The set of user acceptance criteria we have for the system are:

* Current website design must be updated. Yes or no?
* New website must improve and simplify user experience. Have a survey and ask current customers to answer.
* The new website must have an ordering system so that customers can order food. Does it work?
* The system must store user information for example by having accounts. Does user information get stored?
* Customers must be able to view their current and previous orders on their account. Can users see their orders?
* Website must be usable or a desktop or mobile device. Just test if works
* The design of the website must have the company TypeFace and Colour Scheme. Does it do it?
* Must allow customers to make online methods of payment. Does it work?